JNSTRUCTION BODKLET









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### MENUS

After the committee page, were START to display the main mercu. . You can relect the number of alovery in accordance with the number of connected controllers (from a to a). In maltinization made, the first player to press START, will manage

. You can choose to go on to the options or records acreems.



THE OPTIONS

On each meno, press "Dane" to validate your selected controls.





On the menu, under the A human, way care · the degree of difficulty/sovice or expert)

. Back rearbers have positioningly in real or accelerated speed. The advantage of this option is to boost the speed of the carsnot in first place, thereby increasing

the constantion This option is available only in multiplayers mode. Only the cars driven by the players are effected. The componer cars do not chance.



You can adopt the volume level by pressing the the arrows on your screen with the A

. of a (arrest offered)

#### CONTROLLERS

. the control stick remainway.

outer their own necessaries for Mila

Attention! Only the player who has pressed START controls the treme. So, with this controller, each player must adjust his own controller inliner a societ s player a socket g excl. You can choose



· coursier tree: N/a coursier. . All stales your public will react expediately to your moves. · seni andor your padde will be



### CRITICIS

See the team who realised Lamborghini "64"

In this menu, planers care . same scores depending on kind of race or Im.





### BUMBLE PAR INFORMATION

Landsrobini Associati is compatible with the Rondin Pak accessory. Refere using the accessory, please read the Burble Pak accessory instruction booklets carefully. Follow the onscreen instructions to determine when you should most of remote the Burdle Poli-



### DIFFERENT RACES

On the "RACE" screen, you can choose between 4 differents modes (only in 1 or 2 players mode). To select, use the A or START button:



### ARCADE

Based on the popular arcade gameplay format. The player or players will have a short amount of time to pass from one checipoint to the next. By passing a checkpoint a preset amount of time will be added to the current time remaining. The number of laps will be limited, and the first player to cross the finish line, or the player in highest position when time runs out will

win. In the case of single player mode, the object is to finish in the highest position possible, or in first place with as much time remaining as possible. You can choose to participate in:

3 simple races: Basic Series
 3 difficult races: Pro Series

### CHAMPIONSHIP

Tournament mode involving races over several circuits. Players score points based on their position at the end of each race. After racing on all the circuits selected, the scores are totaled to determine the winner. For single players, the goal is to score the most points possible.

Press "reset" to participate in "standard" championship (indicated on top right screen)

 If you win the "standard Championship" in "Expert" difficulty, you will be allowed to race all the tracks in reverse direction (in any mode)

You can also create a "custom" championship (indicated on top right screen), by choosing:

- · race number
  - select "add" to add a race to the selected one. If "add" is grey, you have reached the maximum number of races.
  - select "remove" to remove a race you don't want to participate in.
- · the circuit
- · lap number
- · whether or not to use pitstops.
- circuit direction (normal or reverse If you manage to win the "standard Championship" in "Expert" difficulty).

## **SINGLE RACE**

The players race for position only, there are no checkpoints or time limits. The player who crosses the finish line first wins. For single players the goal is to beat the computer cars, arriving first or in the highest position possible.

In this kind of race, you can select

- · the circuit and its total number of laps
- · pit stops (to replace tires or to fill up).
- · whether or not to use pitstops.
- the direction (if you win the "standard Championship" in "Expert" difficulty).



CHAMPIONSHIP...

## TIME TRIALS

against the clock. Tables of record times are kept and displayed against actual race records.



Pitstops are available in 'Championship' and Single Race modes. A message will be displayed on screen when your car needs a pitstop. The "Low fuel" message will be displayed when the fuel level is below 30%.

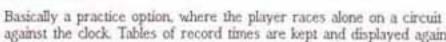
During a race, if you want to make a pitstop, drive your car to the entry:

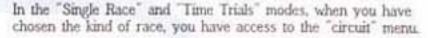
### Add fuel:

- · Guide the control stick to fill your tank. By going up and down, keep the marker in yellow area to perform the operation as quickly as possible (if you pass to the red area, the filling will stop and you will loose time).
- · Control the level using the fuel gauge.
- When you reach the desired quantity. press B to stop the fuel pump (Stop is automatic when tank is full). Then the tire change is engaged.

## Change tires:

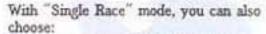
· You control the speed of the tire change. Make quick clockwise rotations with the Control Stick (as indicated with the arrows).





## Then, you can choose:

- · between 6 differents circuits: use the arrowed buttons to choose a circuit. To select it, move to "select" and press A button.
- · the race direction (only available after winning the "standard Championship" in Expert difficulty)



- · whether or not to use pitstops
- · number of laps









When a circuit is selected, each player has so choose his 'Car'. At the beginning of the game, only a cars can be shown. But you can win seldment care:

a by winning the simple Arcade mode.
a by winning the difficult Arcade mode.

Use the arrow butters to choose your ear.

• The Gear Bra, can be manual as:

Press "select" to start the game.



N64 Controller



CONTROLS

 control stick; controls your steering wheel

A or Z buttore boost
 B tumore broke

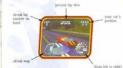
control pad (on the left) controls the comer's position around the car.
 yellow button to the right handbrake

R history in marcial gran box, changes to the higher gear
 To change to a lower great, see the C batton.

 For less sensitive play control, my "semi-analog" mode in controllers, mean.

### DASHBOARD

1 PLAYER MODE



speed, NPHs and present year

### S PLAYER MODE

Partitional Soft survey

pla ampea

Septime (throng)

Versol Sple screen

in the letters center: circuit map for each player.
 on the letters: speed, RPHs and present gene.

 on the top lap time (chrone) and your car's position (compared to the other competitors).



### T PLAYER MODE

Screen is split in 4 parts. The circuit card is

### 4 PLAYER MODE

Screen is offer in 4 parts. The circuit card is on the crear of the screen.



#### PAUSE MENU Pub START or A botton to asked your

continue: to restart.

- viewer; to look around the car by using the control site.
   quit to quit the game.
- In "Charquership" mode, additional chaines are available
- to rector a roce on hard
   to retire one roce
   in a planers mode
   to change the screen's deplay (vertical or horizoned solid)
- In redislator mode, the player segme of the pance will control the memory



### NAME MENU

on the screen.

You can enter your name: Choose each letter with the control stick and

Choose each sens was you congres such and select it by pressing A banon.

If you want to make a correction, press the "Delers" button, it will remove the last letter



#### CONTROL STICK FUNCTION

When turning the Control Deck power DN, do not move the Control Shipk from It's



if the Cormol Stick to held at an angled proutter



position is shown in the picture on the left then press.

The Covinsi Stork is a precision instrument, make sure not to split liquids or place

### WARRANTY AND SERVICE INFORMATION

I MOTOR WATERWAY True particle to the proper methods of the True product that the market or adults the

The services in the contractor in correct enterior They be provided by the enterior

and the local divine the point in the Total production stopy or part of the production THE WARRANT'S THE EL OF ALL STREET PER SERVE TOUS OF CLAUSE OF ANY MATURE HAVE BALL BY BROAD SHEET BUT SHE THE SHEET WARRANT OF ANY MALED WARRANT OF ANY MAL THE SALE AND PROPERTY AND ADDRESS OF THE SALE AND ADDR ADDICATE OF THE PARTY OF THE PA

This seartang shall not be applicable to the extent that any present a stiffer executing in The same more of the state and be recorded by warmer THE RESIDENCE IN COLUMN 2 IN C

COLD STATE CONTROLS CHARGE CARD I

